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What is this religious s***

[LAWJ \(20\)](#) ▼ [Topic Archived](#)[Boards](#) » [Catherine](#) » [What is this religious s***](#)[shifty88](#) ▼ 4 years ago

#1

Don't get me wrong, so far I love this game but what the hell

It asks me "co habitation without marriage - yay or nay" I choose yes "only because I live with my girlfriend and where not married" and it gives me bad points, wtf? There is nothing wrong living with your partner if your not married, and the only group I've heard say it is wrong is religious groups, why the hell are they bringing this sort of criticism into this sort of game, mind you the sort of game that has previous titles about being pretty anti-religious

I know it's just a game but who ever wrote that part of the game has got to keep his/her personal/religious believes to there self

No offense to any religion by the way

PSN : shifty88

XBL / STEAM / ORIGIN : jamierawr88

[Tiger_TheCat](#) ▼ 4 years ago

#2

It's not bad points at all. The meter isn't about good or evil.

Tiger_TheCat ▾ 4 years ago

#3

Only pathetic tools get points on the blue bar often.

Dioica ▾ 4 years ago

#4

The bar represents freedom >>> order.

Why have one gigantic wang when you can have 8?! - JonvanMuneihausen

<http://www.howjsay.com/index.php?word=dioica&submit=Submit>

shifty88 ▾ (Topic Creator) 4 years ago

#5

Tiger_TheCat posted...

It's not bad points at all. The meter isn't about good or evil.

What ever it means it still one side over the other, and if I had to give a example I would say good and evil, it could also mean his inner consciousness

But I still enjoy this game :)

PSN : shifty88

XBL / STEAM / ORIGIN : jamierawr88

bond007106 ▾ 4 years ago

#6

shifty88 posted...

Tiger_TheCat posted...

It's not bad points at all. The meter isn't about good or evil.

What ever it means it still one side over the other, and if I had to give a example I would say good and evil, it could also mean his inner consciousness

But I still enjoy this game :)

It's not 'right and wrong' or 'good and evil' or anything like that.

That bar represents Law and Chaos, blue being Law and red Chaos. Both sides have equal capacity for both good and evil. It's a staple of Atlus' games.

In relation to the 'co-habiting without marriage' question it makes perfect sense that answering in the affirmative should give points to Chaos. A big part of the Law side is conformity - conforming to social norms, what previous generations have done, and what governments and other leaders would like you to do. Marriage as an ideal sits very firmly on the Law side of things, which is why you got awarded Chaos points. But they are not 'bad' points.

And of course it's one side over the other. The whole point of those questions is to determine your (and by extension, Vincent's) alignment. If they didn't change the meter they'd be pointless.

<http://myanimelist.net/animelist/kunino-sagiri>

GME40 ▾ 4 years ago

#7

I dunno why you would think they are anti/religious. Most japanese are very laid back about religion so something like christianity falls on mostly deaf ears, like most well off countries.

It's just a premise. Atlus aren't the only ones using christianity as a base or reference. Countless anime, american movies, stories have it. They're obviously not trying to tell you off except Mel Gibson. I have an above average biblical knowledge and I can tell you, I see it everywhere. Even in Japan, where many christians call a "dark country."

bond007106 ▾ 4 years ago

#8

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Most of the Christian references it Atlus games are less than flattering, anyway. YHVH (Jehovah) in the Shin Megami Tensei games is a bad guy, usually more so than Satan (Satan is a bad guy as well, but more the lesser of two evils).

<http://myanimelist.net/animelist/kunino-sagiri>

GME40 ▾ 4 years ago

#9

So what's your point?

bond007106 ▾ 4 years ago

#10

GME40 posted...

So what's your point?

You seemed to imply that Christianity being referenced by Japanese creators is something Christians should be relieved about. But not necessarily so.

<http://myanimelist.net/animelist/kunino-sagiri>

GME40 ▾ 4 years ago

#11

???

I never said that. I was saying to tc that it's everywhere (be it watered down) so you shouldn't be so surprised. I dunno where you got that idea, bond.

Saint-Boot ▾ 4 years ago

#12

I'm a christian and I like/love this game.... While there are some things I dont agree with, I'm not sure I would label them as "evil" either some people think that bars are evil, and even though this game calls the stray sheep a bar, it doesnt really seem like a "bar" to me *shrugs*

now if they came outright and said God/Jesus is evil or were bad mouthing christianity in the game I might have a problem, but it hasnt seemed to do that so yeah.....

and before anyone makes this a debate about God or something, I would say the same thing to someone bashing a athiest or a buddist or any other religious or non religious person.....

bond007106 ▾ 4 years ago

#13

Saint-Boot posted...

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Don't ever play a main-series Shin Megami Tensei game. As I mentioned before, YHVH is very much a villain.

<http://myanimelist.net/animelist/kunino-sagiri>

wh0_kn0ws ▾ 3 years ago

#14

i though YHVH was short for yahweh. eh, jehovah may be the same thing, different dialect.

it's simple. just be nice.

bond007106 ▾ 3 years ago

#15

wh0_kn0ws posted...

i though YHVH was short for yahweh. eh, jehovah may be the same thing, different dialect.

YHVH is not short for anything. It is the tetragrammaton, and it is how it is spelled. It is *pronounced* 'Yehoweh' in the SMT universe, and 'Yahweh' is considered the most accurate pronunciation in real life (when it's pronounced at all, that is. The whole point of the tetragrammaton is that it's supposed to be unpronounceable).

It's taken from the original Hebrew spelling of Jehovah.

<http://myanimelist.net/animelist/kunino-sagiri>

wh0_kn0ws ▾ 3 years ago

#16

ah, thanks.

it's simple. just be nice.

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